

The Influence of Identical Objects on Visual Working Memory Capacity: Electrophysiological Evidence

Lijing Guo^{1,2}, Ruyi Liu¹, Dan Nie¹, Chaoxiong Ye^{1,3*}

¹ Department of Psychology, University of Jyväskylä, Jyväskylä, Finland

² School of Education, Anyang Normal University, Anyang, China;

³ Institute of Brain and Psychological Sciences, Sichuan Normal University, Chengdu, China;

*** Correspondence to:**

Chaoxiong Ye, PhD

Department of Psychology

University of Jyväskylä, Jyväskylä, 40014 Finland

Email: cxye1988@163.com

ABSTRACT

Identical memory items have the potential to reduce cognitive demands on visual working memory (VWM) and enhance its precision. Previous studies have investigated this question preliminarily. However, there is still some controversy surrounding this question, as we cannot confirm whether the benefits from identical items can be generalized to complex stimuli. This study aimed to explore it further. We investigated whether individuals compress the identical items within their memory range to reduce VWM capacity consumption. Participants performed a change detection task, memorizing the orientations of the memory array, which included three conditions: 1) four-same orientations, 2) two pairs of same orientations, and 3) four-different orientations. Using the contralateral delay activity (CDA), an event-related potential component that is sensitive to the number of items stored in VWM, we found that the CDA amplitude in late-time window was significantly lower for the all-same condition compared to the partial same and all-different conditions, with no significant difference between the latter two conditions. Our findings suggest that participants compress identical information, reducing VWM capacity consumption and increasing the number of items that can be remembered. However, this compression is conditional and occurs only when the strategy is most efficient, as in the all-same condition.

Keywords: Visual working memory; Identical object; Capacity; Contralateral delay activity

1 Introduction

2 Visual Working Memory (VWM) is an important cognitive system tasked with the temporary
3 storage and processing of visual information, ensuring that visual stimuli remain active in the
4 brain even after their disappearance from the environment. VWM plays a central role in
5 cognitive functioning, able to predict individual differences in fluid intelligence^{4,10,29} and
6 performance on general cognitive tasks^{6,30}. However, the capacity of VWM is pretty limited,
7 with research indicating that individuals can only maintain approximately 3-4 independent
8 items in their VWM at any given time^{16,17,32}, which seems to impose constraints on our
9 cognitive abilities.

10 Fortunately, in real-life, we do not always need to remember different items; rather, we
11 often need to remember several items that share common information. For instance, we might
12 observe some flowers of the same color along a roadside or numerous identical buildings in a
13 residential area. Common sense and experience tell us that we find it easier and remember more
14 items when we are trying to recall items with identical information. A key question is whether
15 the presence of identical objects reduce the consumption of VWM capacity. If so, how do these
16 identical objects help us alleviate the memory burden? And under what situations does this
17 effect occur? This question dives into the exploration of the interrelationships between memory
18 items, a topic that has rarely been addressed in traditional VWM research.

19 Traditionally, VWM research has tended to focus on the storage of discrete memory
20 items^{3,5,20,39}, but researchers have gradually shifted their attention to the interrelationships
21 between objects within VWM recently^{7,14,21,23}. Particularly, the similarity relationships between
22 objects have induced significant interest. Lin and Luck (2009) were among the first to
23 investigate the impact of similar colors, which are close in color coordinates, on VWM¹⁴. Their
24 findings revealed that compared to dissimilar colors, the accuracy of recalling similar colors
25 was higher, confirming the positive influence of similar items on VWM. Building upon this
26 discovery, researchers have further explored whether the principle of similarity can also
27 enhance VWM performance in terms of orientation and shape features, with results consistently
28 demonstrating a positive effect, suggesting that the similarity effect across different feature
29 dimensions is stable within VWM^{31,38}. These studies have provided crucial insights into
30 whether items containing identical information can enhance memory performance. Given that
31 identical items represent the extreme case of similarity, one area of interest has been to test
32 whether VWM performance benefits observed in similarity extend to identical.

33 Because of the advantage of on-line tracking the information processing, ERP studies
34 could provide particular important evidence on the above issues. An ERP component
35 contralateral delay activity (CDA), representing a sustained negative potential that reflects the
36 information currently held in VWM. Previous studies have widely utilized CDA to examine
37 VWM processes^{19,34}. Generally, as the number of items represented in VWM increases, the
38 amplitude of the CDA also increases; however, once an individual reaches the limit of their
39 VWM capacity, the amplitude of the CDA no longer increases with the number of items to be
40 remembered^{9,30}. Compare to the traditional behavior index, like accuracy (ACC), CDA
41 provides a real-time tracking of the number of items stored in VWM, occurring before the
42 participant's response and not influenced by the probe stimuli or the matching decision stage.
43 But the behavior results not only reflect the influence of VWM maintenance but also the impact

44 of memory decisions, such as the difficulty of detecting changes in the probe array. Moreover,
45 previous studies have shown that CDA primarily tracks the number of VWM representations,
46 rather than being modulated by factors such as the information load^{12,14,37} or the current focus
47 of spatial attention¹⁴. Therefore, the amplitude of the CDA better be serve as an index of the
48 number of items stored in VWM and provide insights into the allocation of VWM capacity to
49 storage representations than ACC¹⁹.

50 Previous research has used the CDA to investigate whether the presence of identical colors
51 can reduce the consumption of VWM capacity^{11,22}. Gao et al. set up three different memory
52 array conditions: 1 color, 4 identical colors and 4 different colors, they found that the CDA
53 amplitude was no difference between the 1 color and 4 identical color condition, but those two
54 conditions are both significantly lower than 4 different colors condition. These results suggest
55 that when all the items within the participant's attentional focus are identical, the consumption
56 of VWM capacity is greatly reduced. Subsequent research by Peterson et al. further addressed
57 the question of whether similar benefits would be observed if only some of the stimuli within
58 the memory array were identical. In this study, researchers arranged three different memory
59 arrays: three differently colored squares (high load, all different condition); two differently
60 colored squares (low load, all different condition); and three squares with two of the same color
61 (high load, partial same condition). The results suggest that identical colors can alleviate the
62 representation load of VWM, and this benefit is not limited to situations where all colors
63 within the visual field are the same. However, a limitation of these studies is that they used
64 simple color materials as stimuli. Furthermore, the experimental results obtained from color
65 stimuli may not be directly generalized to other visual materials without further testing¹³. For
66 instance, previous research has demonstrated that the mechanisms of memory consolidation
67 for color stimuli differ from those for orientational stimuli. Color stimuli occupy a smaller
68 bandwidth in VWM consolidation, whereas orientational stimuli and other complex stimulus
69 require a larger bandwidth. Consequently, color stimuli are often parallel consolidated in VWM,
70 while orientational and other complex stimuli are consolidated in a serial way. The unique
71 consolidation mechanism of color stimuli may be a key factor contributing to the observed
72 results in prior studies.

73 Therefore, in our study, we explored further this issue by using orientation stimuli. We
74 designed an experiment that included three conditions, each requiring participants to remember
75 four items. However, we controlled the content of the items at three different levels: four
76 different stimuli, four same stimuli, or two pairs of stimuli that were same to each other.
77 Additionally, we used the CDA as an indicator to track the representation numbers in VWM,
78 examining the quantity of representations stored in VWM under different conditions. Our
79 experimental design imposed a higher memory load than previous studies²², where participants
80 were required to remember a maximum of three items. This relatively low-level load may not
81 have compelled them to actively seek to reduce the memory load. Despite this, previous studies
82 still revealed the fact that participants reduce memory consumption under the partial same
83 condition. However, to investigate whether participants would employ a strategy to handle
84 identical stimuli in VWM and alleviate memory load when dealing with more complex stimuli,
85 we needed to increase the memory load by setting four items. This created a situation where
86 participants were acutely aware of the need to reduce memory difficulty.

87 Furthermore, based on two previous studies^{11,22}, this research concurrently set conditions
88 for complete all same condition and partial same condition. Considering the distinct

89 consolidation mechanisms of color and orientation stimuli, we could not directly infer that
90 orientation stimuli could reduce VWM capacity consumption under the all and partial same
91 conditions. Therefore, we required the all same condition for comparison with the partial same
92 condition to confirm whether the reduction in VWM capacity consumption was due to the
93 unique consolidation pattern of color stimuli or whether it occurred whenever there was partial
94 same in the stimuli during memory processing. This allowed us to confirm whether the
95 reduction in VWM capacity consumption observed in previous studies was specific to color
96 stimuli or a general phenomenon occurring with partially same stimuli during memory
97 processing.

98 We hypothesize that our experimental findings may align with one of three possibilities.
99 Firstly, the "Not Absolute Identical Benefit Effect" hypothesis, which same as the previous
100 research findings, suggests that the presence of partial identical objects within the memory
101 range can reduce the consumption of VWM capacity, thereby increasing the number of items
102 that can be remembered. The expected result would be that the CDA amplitude in the all
103 different condition is higher than in the partial same condition, which is in turn higher than in
104 the all same condition. Secondly, the "Absolute Identical Benefit Effect" hypothesis believes
105 that, unlike color stimuli, same orientational or other complex stimulus cannot easily trigger a
106 reduction in VWM capacity consumption. According to this hypothesis, all same stimulus
107 within the visual field is required. The anticipated result would be that the CDA amplitude in
108 the all different condition is higher than in the all same condition, with no difference between
109 the all different and partial same conditions. Lastly, the "No Identical Benefit" hypothesis
110 believes that identical orientation or other complex stimuli do not lead to a reduction in VWM
111 capacity consumption. In this case, the expected result would be that the CDA amplitude in the
112 all same condition is no difference from that in the all different and partial same conditions.

113 To better confirm the effectiveness of the experimental task control, we conducted a
114 behavioral pilot study prior to the formal experiment, with specific details available in the
115 Supplementary Materials.

116 **Methods**

117 Beyond the experimental setup described in the preceding text, we controlled different change
118 angles to avoid participants developing a fixed expectation regarding the range of the changes
119 in the probe array. We expected that participants would find it more challenging to detect
120 changes with smaller angles, leading to poorer performance. However, if the effects of the three
121 memory conditions extend beyond working memory processing and also influence the
122 decision-making and judgment stages, we would anticipate an interaction between the memory
123 conditions and the angle change range. In the pilot study, we found that when the change angle
124 was either too small (15°), there was no significant difference in memory performance between
125 the all different condition and the partial same condition, contrary to the patterns observed at
126 other angles (30° and 45°). In these cases, the all different condition's performance was worse
127 than that of the partial same condition and the all same condition (see supplementary materials
128 for details). This suggests that the change angle influences the effects of the three memory
129 conditions. To maintain consistency with the pilot study and prevent participants from forming
130 fixed expectations about the change angle, we further explored the effects using 15° , 30° , and
131 60° change angles in the current experiment.

132 **Participants**

133 In this Experiment, one participant was excluded due to lack of attention, which led to the
134 termination of the experiment. Another participant was excluded because the program crashed
135 during data collection, resulting in the termination of the experiment. Therefore, a total of 23
136 participants were included in the analysis. The sample size of participants was determined by
137 a priori effect size analysis for single-factor repeated measures ANOVA8 ($\alpha=0.05$ and $\beta=0.95$,
138 as set in the reference to previous literature²², with an effect size of $\eta^2 p = 0.26\sim 0.31$. This
139 analysis indicated that a sample size of 20 to 25 could provide sufficient power to detect the
140 predetermined effect size. Before the experiment, their basic conditions were confirmed,
141 including normal or corrected vision, mental alertness, no color blindness, and no other mental
142 illnesses. After confirming that the participants met the basic requirements, all participants
143 signed an informed consent form and received a monetary reward upon completion of the
144 experiment. Our study was conducted under the Declaration of Helsinki and approved by the
145 Ethics Committee of the Institute of Brain and Psychological Sciences, Sichuan Normal
146 University (Protocol ID: SCNU-221114).

147 **Stimuli**

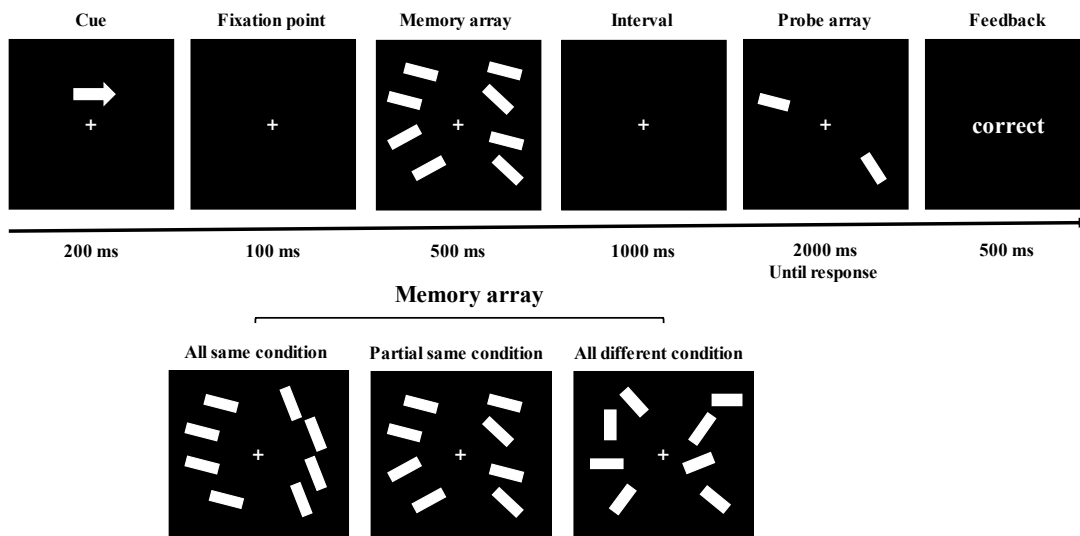
148 The procedure of this experiment was programmed using E-Prime. The experimental stimuli
149 were presented on a 23.8-inch LCD display with a resolution of 1280x768 and a refresh rate of
150 60Hz. The screen background color during the experiment was black (RGB: 0, 0, 0). Each
151 participant was seated approximately 60 centimeters from the screen. Throughout the
152 experiment, a cross-fixation point remained centered on the screen. Memory stimuli and probe
153 stimuli consisted of white (RGB:225, 225, 225) bars. In the memory array, 8 bars were
154 presented, arranged in a circle around the central cross fixation point with a radius of. The bars
155 were symmetrically distributed to the left and right of the fixation point. The size of each bar
156 was $1.4^\circ \times 0.2^\circ$, with an inter-bar spacing of 2.9° and a distance of 3.3° from the fixation point.
157 In the test array, one bar appeared at a random position on each side, matching the location of
158 a bar from the memory array. In the probe array, the angles of the bars presented in the memory
159 array were randomly changed by 15° , 30° , or 60° under different conditions.

160 **Procedure**

161 The experimental procedure is illustrated in Figure 1. Throughout the experiment, a cross-
162 fixation point is present to maintain the participants' attention. Each trial begins with a cue
163 phase that lasts for 200ms, during which an arrow appears above the fixation point, pointing
164 either left or right, each orientation being presented half the time. In this phase, participants are
165 cued to remember the orientation of the bars on the corresponding side. Following the cue
166 phase, a 100ms interval is set to allow participants time to process the arrow information and
167 prepare for the memory array, with the fixation point displayed in the center of the screen. Next,
168 a memory array phase lasts for 500ms and presents a total of 8 bars, 4 on each side,
169 symmetrically arranged. There are three conditions for the memory array: all bars on each side
170 have the same orientation (all same condition), the orientations of the 2 bars on each side are
171 the same (partial same condition), and the angles of all bars are different (all different
172 condition). After the memory array phase, a maintenance phase lasts for 1000ms, with the

173 fixation point displayed in the center of the blank screen. Participants are required to maintain
 174 their memory of the items during this phase. In the probe phase, a random probe stimulus
 175 appears on each side, matching the angle of a remembered item or not. Participants must judge
 176 whether the probe stimulus matches their memory. If it does, they press the "f" key; if not, they
 177 press the "j" key. The trial ends after the participant's response or after 2000ms of screen
 178 presentation. Finally, a feedback phase lasts for 500ms, displaying "correct" or "incorrect"
 179 depending on the participant's response.

180 Before the formal experiment begins, participants undergo 18 practice trials. The total
 181 number of trials is 648, with each condition appearing 216 trials (randomly). The entire
 182 experiment takes approximately 1 hour, with 17 breaks to prevent fatigue from interfering with
 183 the results. To prevent the observed CDA result patterns from being influenced by eye
 184 movements, participants were instructed to focus on the central fixation point throughout the
 185 experiment, with a restricted range of eye movements.



186

187 Figure 1: (A) Flowchart of the experimental task. (B) Three conditions of the memory array:
 188 all same condition; partial same condition; all different condition.

189 Data analysis

190 *Electroencephalogram recording and analysis*

191 During the task, we continuously recorded electroencephalogram (EEG) activity using a 62-
 192 channel active Ag/AgCl electrode system (Brain Products ACTi Champ) positioned on an
 193 elastic cap, according to the International 10-10 system. The ground electrode was placed at
 194 FPz. The online reference for the data was set to the vertex (Cz). For the post-recording
 195 analyses, the data were re-referenced offline to the average of the bilateral mastoids (TP9,
 196 TP10). A horizontal electrooculogram (IO) was recorded by using a referenced electrode pair
 197 positioned approximately 1 cm laterally to the outer canthi of right eyes. The impedance at
 198 each electrode site was kept below 5 k Ω . The EEG and EOG signals were digitized at a
 199 sampling rate of 500 Hz.

200 The data were processed offline by using MATLAB (2019). The EEG signals were
 201 segmented into epochs of 1000-ms duration, starting from 200 ms before the onset of the

202 memory array. A low-pass filter with a cutoff frequency of 30 Hz was applied to the data.
203 Baseline correction was performed by subtracting the average amplitude of the 200-ms
204 peristimulus interval. Trials containing horizontal eye movements, identified by IO amplitudes
205 exceeding $\pm 60 \mu\text{V}$, were excluded from the analysis. Additionally, trials with remaining
206 artifacts exceeding $\pm 80 \mu\text{V}$ in amplitude were rejected. Participants with a trial rejection rate
207 higher than 45% were excluded from further analysis. The EEG data from the remaining trials
208 were averaged for each participant and condition, and the averages were time-locked to the
209 onset of the memory array.

210 We selected one pair of posterior electrode sites (PO7/PO8 and P7/P8) for our analysis.
211 In each block and for each stimulus condition, the contralateral amplitudes were calculated for
212 each participant by averaging the activity recorded at the left hemisphere electrode sites when
213 the participants were cued to memorize the right side of the memory array. For the opposite
214 condition, the activity recorded at the right hemisphere electrode sites was averaged when
215 participants were cued to memorize the left side. The ipsilateral amplitudes were computed by
216 averaging the activity from both the left and right hemisphere sites when participants were cued
217 to memorize the left and right sides of the memory array, respectively. The whole CDA
218 amplitude was determined by subtracting the ipsilateral activity from the contralateral activity
219 within a measurement window of 500–850 ms after the onset of the memory array.

220 The CDA amplitude is an ERP component that real-time reflects the number of items
221 stored in VWM. Therefore, when analyzing CDA results, it is not sufficient to merely focus on
222 whether there are differences in mean amplitude during the overall time window. This way
223 could lead to a failure to track the process of changes in the number of stored items. Moreover,
224 in this study, even though we may observe the effect of identical information on reducing VWM
225 capacity consumption, we still need to further investigate whether the processing of identical
226 information effect occurs during the early or late consolidation phases of VWM. Therefore,
227 when analyzing CDA data, we selected the 500-650 ms (early time window) and 700-850 ms
228 (late time window) to analyze the CDA results for the three different memory array conditions.
229 We also analyzed the CDA across the whole time window (500–850 ms), and found that the
230 pattern of results was identical to that observed in the late time window (700-850 ms). Thus,
231 we attribute the whole-time window effects primarily to the contributions from the late time
232 window. For a detailed report and analysis of the CDA results over the whole time window,
233 please read the Supplementary Materials.

234 *Statistical analysis*

235 The purpose of this experiment was to examine whether identical information would alleviate
236 the consumption of VWM capacity. To achieve this, a one-factor repeated measures was
237 employed to compare the three memory array conditions (all same condition vs. partial same
238 condition vs. all different condition), with ACC and mean CDA amplitudes as the dependent
239 variables under different memory array conditions. The effect size for ANOVAs was estimated
240 using the partial eta-squared (η^2_p) value. Paired samples t-tests were conducted for the planned
241 pairwise comparison among the three memory array conditions. JASP (version 0.19) was used
242 to provide Cohen's d , estimating the effect size for the t-tests, and Bayes factors, showing
243 whether the t-test results supported the alternative hypothesis²⁶, thereby providing an odds ratio
244 for the alternative/null hypotheses (values < 0.3 provide evidence for the null hypothesis and
245 values > 3 provide evidence for the alternative hypothesis.).

246 Results

247 ACC

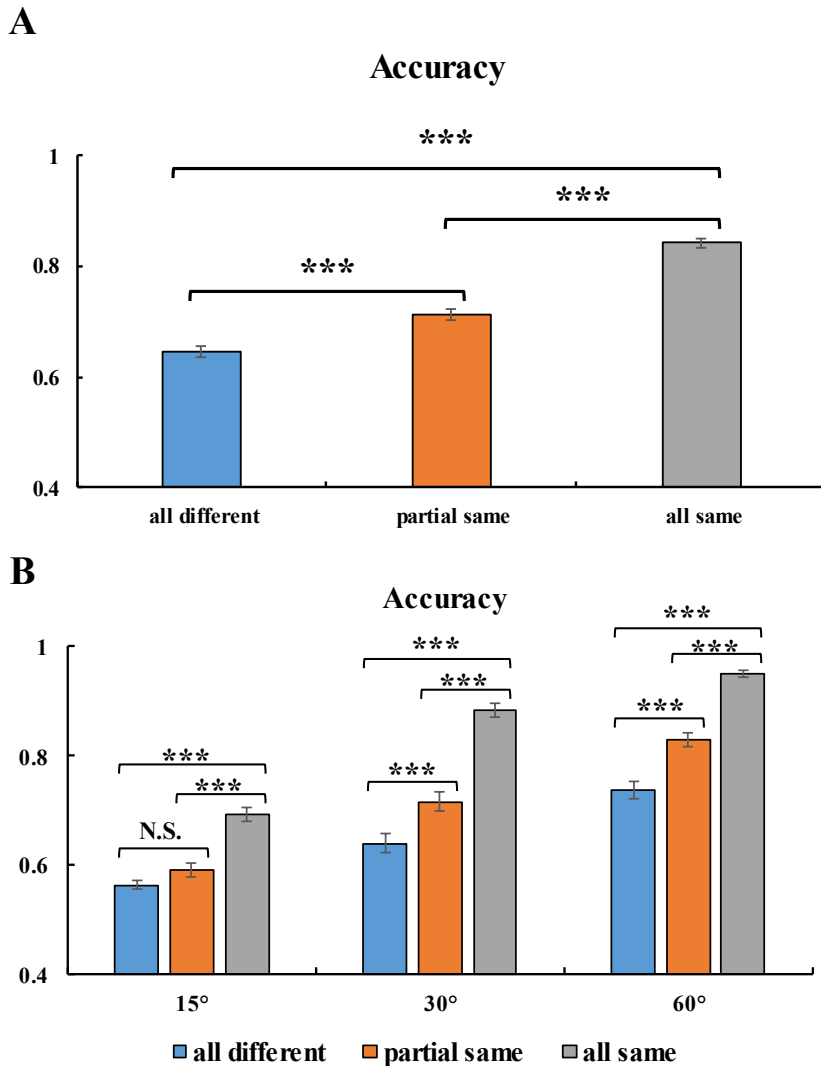
248 The mean ACC for each memory condition (all same condition vs. partial same condition vs.
249 all different condition) is presented in Figure 2A. The analysis of variance (ANOVA) revealed
250 a significant main effect of the memory array (mean ACC for the all same condition, partial
251 same condition, and all different condition: 0.842 ± 0.008 , 0.712 ± 0.011 , 0.647 ± 0.01 ,
252 respectively), $F(2,44) = 186.735$, $p < 0.001$, $\eta^2 = 0.895$.

253 Planned pairwise comparisons revealed that the ACC were significantly lower for the all
254 different condition than for the all same condition, $t(22) = 21.434$, $p < 0.001$, *Cohen's d* =
255 4.469 , $BF_{10} > 1000$. Additionally, the ACC showed a significant difference between the partial
256 same condition and the all same condition, $t(22) = 11.136$, $p < 0.001$, *Cohen's d* = 2.322 ,
257 $BF_{10} > 1000$, and significant differences were observed between the partial same condition and
258 the all different condition, $t(22) = 6.607$, $p < 0.001$, *Cohen's d* = 1.378 , $BF_{10} > 1000$. These
259 ACC results suggest that the performance of VWM improved with the number of identical
260 orientations increases.

261 As the change angle increased, participants' performance on the change detection task
262 improved (see Figure 2B). The significant main effect of change angle supported this
263 observation (average ACC were 0.615 ± 0.011 , 0.746 ± 0.074 , and 0.838 ± 0.053) for the 15° , 30° ,
264 and 60° conditions, respectively; $F(2,44) = 310.995$, $p < 0.001$, $\eta^2_p = 0.934$). Participants'
265 memory performance was better in the all same condition than in the partial same condition
266 and the all different condition, which was supported by the significant main effect of memory
267 array condition on ACC, $F(2,44) = 179.352$, $p < 0.001$, $\eta^2_p = 0.891$. We also found an
268 interaction between the memory array and change angle, $F(4,88) = 9.690$, $p < 0.001$, η^2_p
269 $= 0.306$.

270 Planned pairwise comparisons revealed that when the change angle was 15° , the ACC
271 were significantly lower for the all different condition than for the all same condition, $t(22) =$
272 8.617 , $p < 0.001$, *Cohen's d* = 1.797 , $BF_{10} > 1000$. Additionally, the ACC showed a significant
273 difference between the partial same condition and the all same condition, $t(22) = 5.585$, $p <$
274 0.001 , *Cohen's d* = 1.165 , $BF_{10} > 1000$, but only marginal differences were observed between
275 the partial same condition and the all different condition, $t(22) = 2.065$, $p = 0.051$, *Cohen's d*
276 $= 0.431$, $BF_{10} = 1.302$. When the change angle was 30° , the ACC were significantly lower for
277 the all different condition than for the all same condition, $t(22) = 15.433$, $p < 0.001$, *Cohen's d*
278 $= 3.218$, $BF_{10} > 1000$. Additionally, the ACC showed a significant difference between the
279 partial same condition and the all same condition, $t(22) = 8.841$, $p < 0.001$, *Cohen's d* = 1.843 ,
280 $BF_{10} > 1000$, and significant differences were observed between the partial same condition and
281 the all different condition, $t(22) = 5.118$, $p < 0.001$, *Cohen's d* = 1.067 , $BF_{10} = 626.354$. When
282 the change angle was 60° , the ACC were significantly lower for the all different condition than
283 for the all same condition, $t(22) = 13.221$, $p < 0.001$, *Cohen's d* = 2.757 , $BF_{10} > 1000$.
284 Additionally, the ACC showed a significant difference between the partial same condition and
285 the all same condition, $t(22) = 10.953$, $p < 0.001$, *Cohen's d* = 2.284 , $BF_{10} > 1000$, and
286 significant differences were observed between the partial same condition and the all different
287 condition, $t(22) = 5.888$, $p < 0.001$, *Cohen's d* = 1.228 , $BF_{10} > 1000$. These ACC results suggest
288 that the change angle impacted the identical effect, the difference between partial same and all

289 different was absent when the change angle was too small.

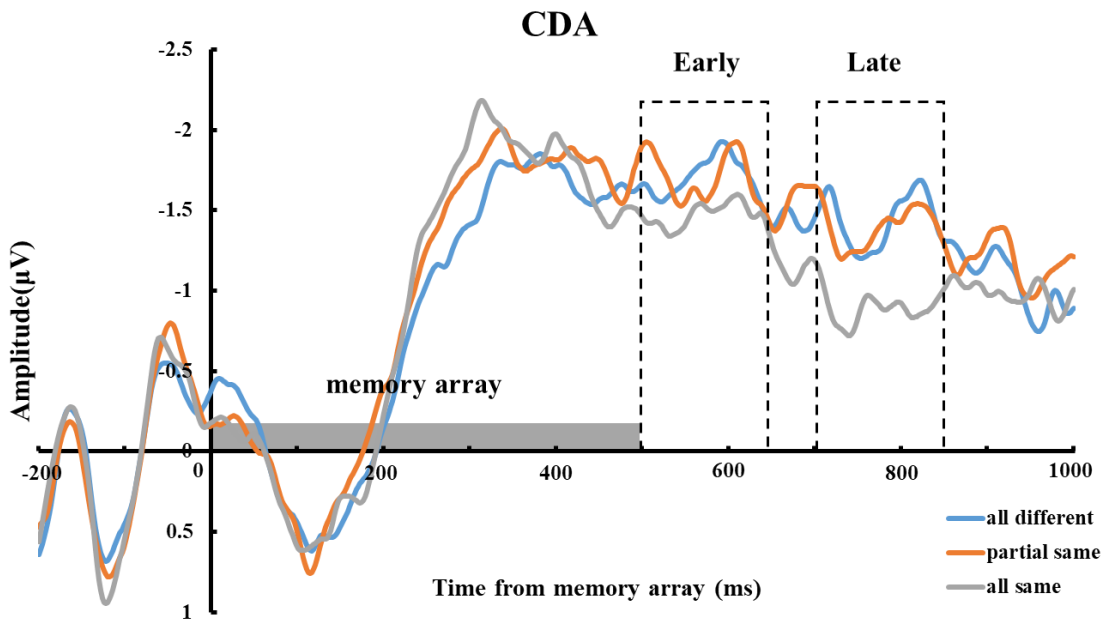


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291 Figure 2 Accuracy results for each condition. (A): Mean and standard error of the mean for the
292 ACC under different memory array conditions (all same condition, partial same condition, and
293 all different condition). Error bars indicate SE. ***= $p < 0.001$. (B) ACC results for the three
294 memory arrays under three different conditions of angle change.

295 CDA result

296 The CDA amplitudes for each condition are depicted in Figure 3. Figure 4 and 5 illustrate the
297 early CDA amplitudes (500–650 ms) and late CDA amplitudes (700–850 ms) for all memory
298 conditions. The two-way repeated measures ANOVA revealed a significant interaction between
299 the time window, memory condition, $F(2, 44) = 4.385, p = 0.018, \eta^2_p = 0.166$, a significant
300 main effect of the time window, $F(1, 22) = 4.378, p = 0.048, \eta^2_p = 0.166$, and a significant
301 main effect of the memory condition, $F(2, 44) = 4.568, p = 0.016, \eta^2_p = 0.172$.



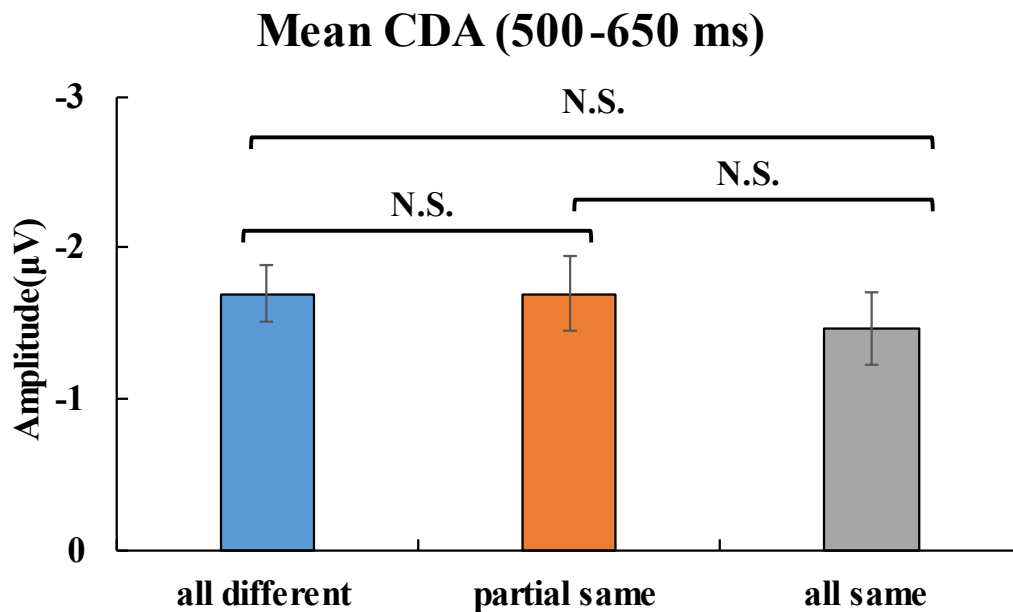
302

303 Figure 3 Mean waveforms of the average ERP for different memory array conditions: all same
 304 condition (gray), partial same condition (orange), and all different condition (blue), showing
 305 the difference waveform (contralateral minus ipsilateral). The waveforms are time-locked to
 306 the onset of the memory array (y-axis at time zero). The shaded grey box represents the time
 307 window of the memory array presentation. The two dashed rectangles denote the time windows
 308 for the early CDA and the late CDA, respectively.)

309 *Early CDA result(500-650ms)*

310 The averaged difference early CDA amplitudes for all same condition, partial same condition,
 311 and all different condition are presented in Figure 4. The ANOVA revealed no significant main
 312 effect of the size condition, $F(2,44) = 1.921, p = 0.159, \eta^2_p = 0.08$.

313 Planned pairwise comparisons revealed that the early CDA amplitudes were no difference
 314 between the all different condition (-1.695 ± 0.192) and the all same condition (-1.466 ± 0.24),
 315 $t(22) = 1.635, p = 0.116, Cohen's d = 0.341, BF_{10} = 0.694$. Additionally, the early CDA
 316 amplitudes showed no significant difference between the partial same condition (-1.691 ± 0.246)
 317 and the all same condition, $t(22) = 1.796, p = 0.086, Cohen's d = 0.375, BF_{10} = 0.867$. As well
 318 as, no significant differences were observed between the partial same condition and the all
 319 different condition, $t(22) = 0.03, p = 0.976, Cohen's d = 0.006, BF_{10} = 0.219$. The results of
 320 early CDA amplitudes suggest participants didn't reduce VWM capacity consumption when
 321 the identical orientation is existed during the early phase of VWM consolidate.



322

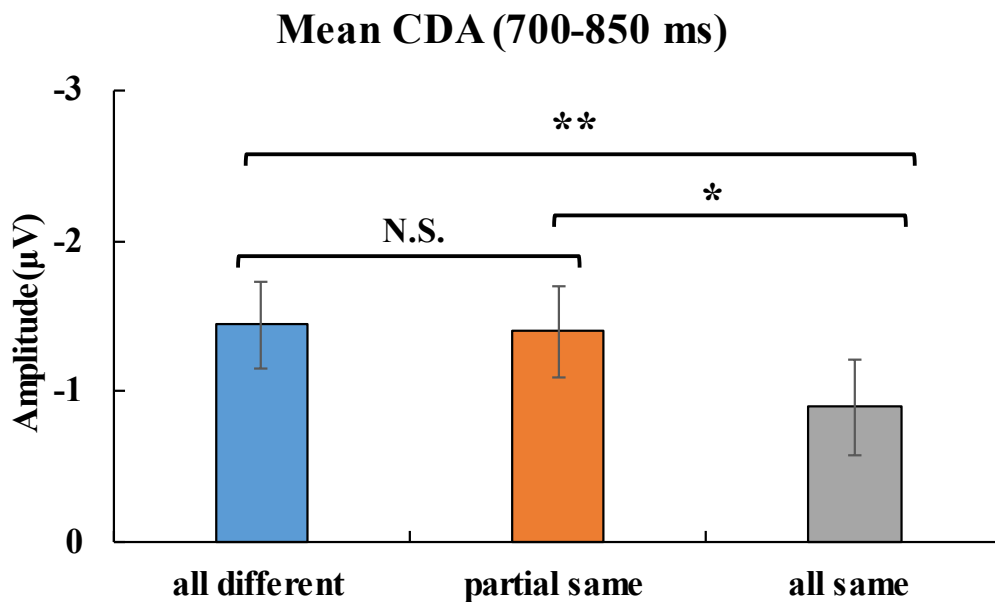
323 Figure 4 Early CDA results for each condition. Mean and standard error of the mean for the
 324 CDA (500-650 ms) under different memory array conditions (all same condition, partial same
 325 condition, and all different condition). Error bars indicate SE. N.S. = $p > 0.050$.

326

327 *Late CDA result(700-850ms)*

328 The averaged difference late CDA amplitudes for all same condition, partial same condition,
 329 and all different condition are presented in Figure 5. The ANOVA revealed no significant main
 330 effect of the size condition, $F(2,44) = 6.08, p = 0.005, \eta^2_p = 0.217$.

331 Planned pairwise comparisons revealed that the late CDA amplitudes were significantly
 332 larger for the all different condition (-1.442 ± 0.289) than the all same condition (-0.894 ± 0.319),
 333 $t(22) = 2.813, p = 0.01, \text{Cohen's } d = 0.587, BF_{10} = 4.858$. Additionally, the CDA amplitudes
 334 showed significant difference between the partial same condition (-1.691 ± 0.246) and the all
 335 same condition, $t(22) = 2.681, p = 0.014, \text{Cohen's } d = 0.559, BF_{10} = 3.783$. However, no
 336 significant differences were observed between the partial same condition and the all different
 337 condition, $t(22) = 0.331, p = 0.744, \text{Cohen's } d = 0.069, BF_{10} = 0.23$. The results of late CDA
 338 amplitudes suggest that participants only reduce VWM capacity consumption when the all
 339 orientation were identical during the late phase of VWM consolidate.



340

341 Figure 5 Late CDA results for each condition. Mean and standard error of the mean for the
 342 CDA (700-850 ms) under different memory array conditions (all same condition, partial same
 343 condition, and all different condition). Error bars indicate SE. ** = $p < 0.01$, * = $p < 0.05$, N.S.
 344 = $p > 0.050$.

345 Discussion

346 The aim of this study was to investigate whether identical orientation stimuli can reduce the
 347 consumption of VWM capacity. Additionally, we sought to identify the specific conditions and
 348 temporal windows in which this effect might emerge. Through CDA analysis, we examined
 349 the differences in CDA amplitudes among different memory groups (all items identical, partial
 350 items identical, and all items different).

351 In our study, participants were required to remember the orientation of four bar stimuli,
 352 which were divided into three conditions: all four bars facing the same orientation, two pairs
 353 of bars facing the same orientation, and all four bars facing different orientations. Behavioral
 354 results showed that participants had higher accuracy in recalling identical items than in
 355 recalling partially identical or completely different items, and recalling partially identical items
 356 was more accurate than recalling completely different items. This suggests that memory
 357 accuracy improves with the number of identical items recalled, aligning with findings from the
 358 similarity research domain and previous studies on the precision of recalling identical color
 359 ^{22,25}. Even with discrete items within the memory range, some visual information connection
 360 (similarity or identity) can aid individuals in automatic binding, simplifying the memory array
 361 and thus reducing the memory load for all items within the memory range^{1,2,17,21,24,28,36}.
 362 Furthermore, through the analysis of the orientational differences between the probe array and
 363 the memory array, we found that similar patterns of results were observed at change angles of
 364 30° or 60° . However, when the change angle was 15° , there was only a marginal difference
 365 between the all different and partial same conditions. This indicates that ACC results are
 366 susceptible to the influence of the decision-making stage. In change trials, when the

367 orientational difference between the probe array and the memory array is small, participants
368 may not be able to discern the difference during decision-making, thereby affecting the
369 behavioral outcomes.

370 The differences in CDA results revealed a more complex memory process. Intriguingly,
371 we noted an inconsistent pattern between early and late CDA amplitudes: in the early window,
372 there were no significant differences between the all same, partial same, and all different
373 conditions. However, in the late window, the CDA amplitude for the all same condition was
374 significantly lower than that of the other two conditions. This indicates that under all same
375 conditions, participants initially store all same orientations information in VWM but efficiently
376 reduce the consumption of capacity by using certain strategies during the later maintenance
377 phase. In contrast, under the conditions where partial items were identical and all items were
378 different, CDA amplitudes did not differ whenever there are during early or late time window,
379 suggesting that participants remembered all orientation information in partial same condition,
380 which means partial same condition can't induce the impact of identical object on VWM
381 capacity.

382 Our results align with the "Absolute Identical Benefit Effect" hypothesis. For handling
383 complex stimuli that are identical, the benefit of reducing VWM capacity consumption is only
384 triggered when all stimuli within the visual field are identical. This differs from previous
385 studies that used color stimuli, which found that participants could process identical colors
386 even when only a partial of the stimuli within the visual field were the same, leading to a
387 reduction in VWM capacity consumption. They suggested that this is because the salience of
388 identical color stimuli within the visual field allows them to be easily integrated into a single
389 representation. This conclusion can be inferred from Peterson's (2015) experiment, which
390 demonstrated that identical color stimuli can be integrated regardless of whether they are
391 adjacent or not. In other words, this suggests that colors naturally facilitate participants' ability
392 to quickly find the identical color, even when identical colors are separated by other colors.
393 However, we believe that for complex stimuli, participants may not be able to search for
394 identical stimuli within a short time when other different stimuli are present within the visual
395 field. For instance, in Ren's (2023) study, identical orientations were associated with higher
396 memory precision compared to unidentical objects when the identical items were presented
397 horizontally and vertically, demonstrating a facilitating effect. Importantly, this facilitating
398 effect was absent when the identical items were presented in a diagonal manner. This indicates
399 that when the conditions that help with the integration of orientational stimuli are lost,
400 participants find it difficult to actively integrate identical orientational stimuli. This is likely
401 the reason for the different result patterns observed when using complex stimuli compared to
402 color stimuli. This result also reinforces the idea that conclusions from simple color stimuli
403 cannot be directly generalized to other stimuli.

404 Analysis of CDA data across different time windows also supports the conclusion that
405 orientational stimuli are more challenging to integrate. There were no differences in the early
406 window among the three conditions, but a significant decrease in the CDA amplitude for the
407 all same condition in the late window, compared to the other two conditions. This suggests that
408 even when all stimuli within the visual field are of the same orientation, participants require a
409 brief period for discernment and integration of the identical orientational stimuli. As for why
410 partial same stimuli cannot trigger integration, we hypothesize that when presented with
411 partially identical orientations, participants may have automatically judged that directly

412 remembering four items was more efficient than separately compressing the information, thus
413 opting for the more efficient memory strategy. This suggests that humans tend to automatically
414 choose the most effort-saving memory strategy during VWM, even if we have not consciously
415 made a choice.

416 In addition to this, we also provided another possibility for why the CDA amplitude in the
417 late window for the all same condition significantly decreased, while the partial same condition
418 did not. Firstly, another interpretation of the results is that the all same condition requires no
419 active processes in memory since in that condition there is no competition of resources and no
420 distracting information. In all different and partial same conditions, different orientations either
421 compete with or distract each other, leading to an increase in cognitive load. Since three
422 memory array conditions all have 4 memory items, the results suggest that CDA is only
423 sensitive to active memory processing, but not to the number of information/orientations in
424 memory array. This implies that CDA is a sensitive measure of whether information is actively
425 being processed in VWM, rather than a measure of the quantity of information being held in
426 VWM. Therefore, the absence of a difference in CDA amplitude between the all different and
427 partial same conditions suggests that the active processing of the orientations in memory is
428 similar in both conditions, despite the presence of more orientations in the all different
429 condition. As for the lack of significant differences in CDA amplitude in the early window
430 among the three conditions, we believe that participants require a brief period of active
431 processing for all information before making judgments, regardless of the memory array
432 condition.

433 According to previous research, we understand that the spatial arrangement of items also
434 affects the memory effect of identical objects²⁵. For example, when identical items are
435 horizontally or vertically aligned, they have a facilitative effect on memory; however, when
436 they are diagonally aligned, the facilitative effect disappears. This indicates that the memory
437 effect of identical objects is constrained by the spatial environment and cannot be simply
438 extended to identical objects presented at any random location. In our speculation, either
439 horizontal or vertical placement of two identical items can meet the condition for participants
440 to quickly extract identical information. Diagonal placement, however, requires further
441 processing and analysis to confirm identical information. In this experiment, the memory items
442 were always placed on one side, which falls under the category of horizontally aligned identical
443 items. In the case of two items being identical, there might be different items in between,
444 preventing individuals from making a quick judgment about the identical information. This
445 phenomenon can perhaps be explained by the principle of proximity in Gestalt psychology,
446 which suggests that when two or more visual elements are close to each other in space, people
447 tend to perceive them as a single unit or chunk³⁵. Diagonal placement of two identical items or
448 different items in between them breaks the "proximity principle," leading to the failure of
449 extracting and processing identical information. Therefore, we speculate that in VWM,
450 individuals can reduce CDA amplitude when they can immediately extract identical
451 information, either by quickly compressing the information (explanation 1), or by not engaging
452 in active memory (explanation 2). However, due to the lack of distinction between the two
453 cases of partial same in this study, the average CDA amplitude for partial same increased. This
454 speculation can be further explored in future research.

455 In summary, our research findings indicate that that individuals can only reduce their
456 consumption of VWM capacity and alleviate memory load when all objects within the memory

457 range are identical. This finding appears to contradict our daily experience, as we instinctively
458 believe that the presence of identical information can alleviate our memory burden regardless
459 the number of same objects. Despite the possibility that participants might actively or passively
460 choose to remember all four items under the condition of partial item consistency, the memory
461 accuracy of this condition is still superior to that of remembering four items with different
462 orientations. This indicates that, although not compressing identical information, or actively
463 engaging in memory processing may lead to an increased consumption of VWM capacity.
464 Within the limits of VWM capacity, it does not affect our memory performance. The presence
465 of identical information simply under all same condition reduces the individual's occupation
466 of capacity, thereby promoting the storage of more memory items. Our study provides valuable
467 insights into the potential mechanisms of VWM and how individuals process and store identical
468 visual information.

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477 **Author contributions**

478 **Lijing Guo:** Conceptualization, Data Curation, Formal Analysis, Investigation, Methodology,
479 Project Administration, Software, Validation, Visualization, Writing – Original Draft
480 Preparation. **Ruyi Liu:** Data Curation, Formal Analysis, Writing – Review & Editing. **Dan Nie:**
481 Writing – Review & Editing. **Chaoxiong Ye:** Conceptualization, Formal Analysis, Funding
482 Acquisition, Methodology, Supervision, Visualization, Project Administration, Resources,
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484 **Competing interests**

485 The authors declare no competing interests.

486 **Data availability**

487 The datasets generated during and/or analysed during the current study are available in the the
488 Open Science Framework at <https://osf.io/j6yse/>.

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